Because sometimes an invisibility ring is just an invisibility ring

No elf/dwarf love triangle - No necromancer adventures - **Kili sacrifices himself for Bilbo** at the end instead of Evangeline Lilly (who’s not in this film at all) - **No orcs** (until necessary in the Battle of Five Armies) - **Laketown** is about 10 minutes - **Bard does not use his son as a bow** - and the full story in all less than the length of “Return of the King.”

After about **312 new edits and cuts and almost 5 hours removed** from the trilogy, this single film combines the three Peter Jackson movies into one immense epic that accurately tells the story of Bilbo, while maintaining what new ideas and battles have been implanted in Jackson’s retelling (such as the Battle of the Five Armies containing orcs instead of goblins).

The following is a list of all the major edits/alterations to the films for this single edit. Scenes aren’t always simply removed, sometimes they are repositioned or sometimes specific elements are taken out or added in for coherency or pacing:

- Removed all of Elf-Dwarf Love Triangle Plot
- Removed all of Gandalf’s necromancer adventures
- Removed most of orc scenes/battles/mentions in first 2/3’s of the film (including removing frames with orcs from the post-goblin escape scene at the end of “Unexpected Journey”)
  - also removed Bilbo killing a wolf - the first thing he kills is the spider in Mirkwood forest, giving the sword the name “Sting”
- Removed all of (elder) Bilbo’s introduction to the lore
- Removed all of the heavy foreshadowing for LOTR and the evil of the ring
  - kept to the spirit of the book, it was a playful invisibility ring!
- Added a deleted scene of the Shire villagers as an intro to the film
- Reduced much of the Dwarves’ dinner at Bilbo’s
- Created faster transition to Bilbo getting out of the house
- Reduced Rivendell
- Reduced Stone Giant scene
- Reduced goblin scene, re-ordered dialogue to mirror book interactions between Thorin & Goblin King
• Kept Gollum scene entirely intact - no cutting between that and the goblin lair, although shortened as well as removed Gollum beating the corpse in the beginning
• Created voice-over transition into Beorn scene at the beginning of “Desolation of Smaug”
• Reduced Mirkwood forest & Woodland Realm capture scenes
• Heavily reduced Laketown capture (all of Laketown is about 10 minutes total now)
• Removed Smaug battle scene with dwarves in the mines (kept Bilbo’s conversation with Smaug, the battle was outrageously cartoonish and long)
• Removed Bard using his son as a bow, the shots dance around it and the scene is intact
• Rearranged much of Battle of Five Armies for coherency of Bilbo concealing and giving away the Arkenstone without the need for so many silly slow-motion Thorin bits
• Removed many elements of the Battle of Five Armies that contained too much CGI monsters or silly battle actions (like repeated head-butting)
• Reduced and rearranged the battle to get to Thorin quicker
• Removed elves from the final fight scene (Kili fights the orc in order to protect Bilbo instead of his elf love interest)
• Removed final flash-forward scene, the film ends with Bilbo finally coming home

There are dozens of other tweaks, transitions, and adjustments made. Please email me, davidkillstein@gmail.com with any advice, critiques, or thoughts about the edit and I would love to work on producing an updated version (with even better quality when Blu-Ray of Battle of Five Armies is released).

Thanks for watching! Hope you enjoy getting to finally experience The Hobbit, at least as I was expecting it to be.